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Visualizing the very-large-scale motions in turbulent pipe flow

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Time-resolved stereoscopic particle image velocimetry is used to investigate the structure of the very-large-scale motions (VLSMs) in fully developed turbulent pipe flow. The motions are visualized using snapshot proper orthogonal decomposition. It is shown that the structures can be reconstructed using a small number of the most energetic modes. The results strongly suggest a possible connection between the origin of the VLSM and linear stability analysis. The structures are seen to be highly three-dimensional, meandering azimuthally and radially. At this Reynolds number \(Re_D=12\,500\), they occasionally extend from the near-wall region to the wake region of the pipe. © 2011 American Institute of Physics. [doi:10.1063/1.3533016]

Very long, meandering features consisting of narrow regions of low streamwise momentum fluid, flanked by regions of higher momentum fluid, have been observed in the logarithmic and wake regions of wall flows. In internal flows, the motions are referred to as very-large-scale motions (VLSMs), whereas in external flows they are known as “superstructures.” Measurements in channels and pipes have found VLSM as long as 30 times the channel half-height or pipe radius \(R_p\), while experiments in boundary layers show instances of superstructures with lengths up to 10–15 times the boundary layer thickness \(\delta\). For internal geometries the VLSMs are found to persist well into the outer layer, whereas the superstructures in boundary layers appear to be limited to the logarithmic region, although recent work has found evidence of weak elongated structures within boundary layers out to the edge of the layer.

These very-large-scale features are important in that they make a significant contribution to the turbulent kinetic energy and Reynolds stress production. For example, Balakumar and Adrian found that 40%–65% of the kinetic energy and 30%–50% of the Reynolds shear stress are accounted for in the near-wall region, although recent work has found evidence of weak elongated structures within boundary layers out to the edge of the layer.

The origin of the VLSM and superstructures is not yet clear. It has been proposed that the VLSM may be caused by pseudostreamwise alignment of the large-scale motions, but it has also been suggested that they could be formed by linear processes. In particular, the first VLSM-type (linear) response mode reveals streamwise velocity structures about 3\(R_p\), and a superposition of two additional response modes reproduces the observed meandering coherence of the order of 25\(R_p\).

Here, we visualize the VLSMs in moderate Reynolds number pipe flows using time-resolved stereoscopic particle image velocimetry (SPIV). Snapshot proper orthogonal decomposition (POD) of the three-dimensional fluctuating velocity field is used to filter the data and extract the VLSMs. The results give strong support for the hypothesis by McKeon and Sharma that highly selective linear mechanisms are important to the origin of VLSMs.

The flow facility consists of a 20 m long polyvinyl chloride pipe of diameter \(D=40\,mm\) with a glass test section located 150\(D\) downstream of the pipe entrance. Water is used as the working fluid. A Plexiglas box filled with glycerin surrounds the test section to minimize optical distortion due to refraction through the pipe wall, as shown in Fig. 1.

The SPIV data were acquired using a single Redlake MotionXtra HG-L\(E\) camera (up to 1200 fps when using a resolution of \(1040 \times 640\) pixels). The water was seeded with \(100\,\mu m\) diameter neutrally buoyant particles. The maximum Reynolds number is limited to 35 000 because at higher velocities the particles begin to leave the 1.5 mm thick laser sheet during the minimum image pair time interval. The results presented here were obtained at a Reynolds number \(Re_D=12\,500\), where \(Re_D=U_D/\nu\), \(U_D\) is the bulk velocity, and \(\nu\) is the kinematic viscosity. Previous measurements conducted in pipe flow showed that the shape and size of the VLSM are relatively insensitive to Reynolds number.

In every exposure, the camera records two separate images, each comprising a 45° view of the test section interrogation plane (see Fig. 1). After each image pair has been separately processed using standard PIV software, the particle displacement fields are mapped into a circular shape using a fourth-order polynomial. The two displacement fields are then fitted onto a common, denser grid using a triangle-based cubic interpolation method. Each data point has one displacement component from both camera views and can then be reconstructed into a three component displacement field according to

\[
\Delta \mathbf{u} = \Delta \mathbf{u}^{(1)} + \Delta \mathbf{u}^{(2)} = \begin{bmatrix}
\Delta u_1 \
\Delta v_1 \
\Delta w_1
\end{bmatrix} = \begin{bmatrix}
\cos \alpha_1 & \sin \alpha_1 & 0 \\
0 & \cos \alpha_2 & \sin \alpha_2 \\
-\sin \alpha_1 & \cos \alpha_1 & 0
\end{bmatrix}
\begin{bmatrix}
\Delta u^{(2)}_1 \
\Delta v^{(2)}_1 \
\Delta w^{(2)}_1
\end{bmatrix}.
\]

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\[
\Delta y = \frac{\Delta y_1 + \Delta y_2}{2},
\]
\[
\Delta z = \frac{\Delta x_2}{\cos \alpha_2} \left[ \cos \alpha_1 \cos \alpha_2 \right] + \frac{\Delta x_1}{\cos \alpha_1} \left[ \frac{\cos \alpha_1 \cos \alpha_2}{\sin (\alpha_1 + \alpha_2)} \right],
\]

where indexes 1 and 2 represent the left and right viewing angles, respectively. Here, \( \Delta x, \Delta y, \) and \( \Delta z \) are the streamwise, vertical, and horizontal displacement components, respectively. The velocity components in a Cartesian coordinate system are then found by dividing the displacement components by the time delay between successive images. Also, \( \alpha \) is the angle from the wall normal to the camera view, \( \Delta x_1 \) and \( \Delta x_2 \) are the horizontal displacements calculated from the image-halves, while \( \Delta y_1 \) and \( \Delta y_2 \) are the corresponding vertical displacements. The general approach is based on the methodology presented by van Doorne and Westerweel,\(^{16} \) modified to allow for arbitrary values of \( \alpha_1 \) and \( \alpha_2 \).

The resolution of the data is about 2.15 vectors per mm\(^2\), and data near the wall (for \( 1-r/R<0.1 \)) were discarded because of insufficient resolution caused optical refraction problems. Here, \( r \) is measured from the centerline.

Figure 2(a) displays the streamwise velocity fluctuations \( u_x \) at a wall distance \( (1-r/R)=0.2 \) using Taylor’s hypothesis. The velocity field is transformed to be viewed in Cartesian coordinates by unrolling the cylindrical plane. The distances are scaled with the pipe radius, and the velocity fluctuations are scaled with the friction velocity \( u_* \), where \( u_* = \sqrt{\tau_w/\rho} \) and the wall stress \( \tau_w \) is calculated from the pipe friction relationship given by McKeon \textit{et al.}\(^{17} \) The high- and low-speed regions reveal the presence of the VLSM, and their general appearance is very similar to that observed in previous pipe flow studies.\(^6 \)

Snapshot POD was then performed on the three-dimensional fluctuating velocity data. Since the VLSMs are expected to be the most energetic structures in the flow, a superposition of the most energetic POD modes should identify their presence. Figure 2(b) shows the superposition of
the ten most energetic POD modes, and the relative energy content of the first 50 modes is given in Fig. 3. By comparing Figs. 2(a) and 2(b), it is evident that the first ten modes capture all the principal characteristics of the VLSM. This suggests that the VLSMs are constructed of the most energetic POD modes that, when superimposed, give the impression of large meandering structures.

To reveal this behavior more clearly, we can reduce the number of modes even further. Figures 4(a) and 4(b) show the reconstruction using only the first and second modes. The first reconstructed mode demonstrates coherence over a streamwise extent of about 10R with about nine modes around the circumference. Each set is azimuthally shifted half a period with respect to the previous one. The second mode has a streamwise extent of about 4R, but again there are about nine modes around the circumference. Figure 5 shows the theoretical isocontours of the positive and negative streamwise velocities for the sum of left- and right-going VLSM response modes obtained by linear stability analysis.14 The periodicity of the modes for the theoretical and experimental works is in excellent agreement, although the streamwise extent of the theoretical predicted structures is somewhat shorter than the experimentally observed structures.

The rapid decrease in streamwise extent and the azimuthal phase shift between successive modes mean that, when superimposed, a meandering character appears even with a small number of modes. Figure 6 shows that the superposition of the first four modes already displays a highly meandering structure. A similar result is obtained by the superposition of a small number of linear stability modes (McKeon, private communication), providing further support for the linear perturbation origin of the VLSM.

The three-dimensional structure of the VLSM may now be visualized by using the first ten reconstructed POD modes. Figure 7 shows isosurfaces of the reconstructed streamwise velocity field below a threshold value of \( u_z/\langle u_z \rangle = -1.8 \) using the first ten POD modes showing the three-dimensionality and the meandering behavior of the structures. It can also be seen how the structures are varying in size while meandering. The flow is from upper left to lower right.

The number of modes used to reconstruct the velocities is somewhat arbitrary, but the first few modes capture the

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FIG. 5. Isocontours of positive and negative streamwise velocities for the sum of left- and right-going VLSM (helical) response modes obtained by linear stability analysis for \( Re_D = 75 \times 10^3 \). The azimuthal wavenumber was 10, and the streamwise wavenumber for each mode was 1. Figure adapted from Ref. 14.

FIG. 6. (Color) Superposition of the first four POD modes at \((1-z/R)=0.2\), showing how long, meandering structures can be formed from a small number of modes.

FIG. 7. (Color) Isosurfaces of the reconstructed streamwise velocity field below a threshold value of \( u_z/\langle u_z \rangle = -1.8 \) using the first ten POD modes showing the three-dimensionality and the meandering behavior of the structures. It can also be seen how the structures are varying in size while meandering. The flow is from upper left to lower right.

FIG. 8. Upstream view of the isosurfaces presented in Fig. 7.
general behavior well. Due to the procedure used when re-
constructing velocities, it is difficult to determine the bound-
aries of a given structure. Following a single structure and
discerning where it begins or ends is still, at this point, a
subjective process.

It has been shown that the VLSM can be reconstructed
using a small number of POD modes, and that the superpo-
sition of only the four most energetic modes will recreate
meandering structures that appear to be much longer than
any of its constituent modes. It appears that POD is a pow-
nerful tool for visualizing the three-dimensional character of
the VLSM. The results strongly suggest a possible connec-
tion between the origin of the VLSM and linear stability
analysis. The structures display a highly three-dimensional
behavior where they meander both azimuthally and radially,
and they may in some instances reach all the way from the
buffer layer to the center of the pipe.

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